

Design Your Own Card Game

Ages 7-12 · 30-40 min · Small group

Learning intention

This experience supports children to use imagination and to explain rules to others.

You'll need

- Blank card templates
- A ruler
- Textas and pencils
- An eraser

How to do it

1. Children design their own deck of playing cards on the templates.
2. They decide what the cards do and write simple rules.
3. Test the game in pairs.
4. Refine the rules and share with the group.

Framework links

MTOP

- **4.1** Children and young people develop a growth mindset and learning dispositions such as curiosity, cooperation, confidence, creativity, commitment, enthusiasm, persistence, imagination and reflexivity
- **5.1** Children and young people interact verbally and non-verbally with others for a range of purposes

NQS

- **5.2.1** Collaborative learning - Children are supported to collaborate, learn from and help each other.

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